

The OVRP Traveling Exhibit

Project Description:

During this project you will work with 9th grade students from HTHCV, and Wildcoast, a San Diego non-profit organization dedicated to preserving natural spaces. Together, you will create a sculpture that signifies the spirit of the Otay River Valley, a park that is open to the community for recreational purposes. You will team up with the HTHCV freshmen to produce interactive multimedia stations that demonstrate your creative expression relating to the Otay Valley Regional Park.

Artist's Statement:

"Never doubt that a small group of thoughtful, committed citizens can change the world; indeed, it's the only thing that ever has."

-Margaret Mead

This project was inspired by a generous grant our schools received from HP. Our goal is to make a mind collision between HTHCV high school students and our HTMMA 8th graders. We are working to provide educational resources and inspire community support for a place who needs us to spread the word about preserving a natural space in San Diego. Working with Wilcoast, a local non-profit organization who lobbies to protect such spaces, we will develop a meaningful exhibit for them to utilize in their campaign. We hope to spread a legacy of hope for nature and multimedia art to inspire conservation around San Diego. It starts here. It starts now!

Project Objective:

To gain an appreciation for nature in San Diego and to share this appreciation by expressing it through art and multimedia interactive stations.

Essential Question: How can nature inspire multimedia and art?

Project Design:

You will choose to join in the design of an interactive experience based on your interest. You will choose one of the following stations:

-Video Station: Design an interactive video experience.

-Materials: video camera, green screen, computer, projector

Ex. Pre-shoot a mountain bike tour video. Film three different tours for guests to choose from. Green screen the guests into the shots.

-Art Station: Create an interactive art experience.

-Materials: Paints, brushes, canvas, computer with webcam, and projector.

Ex. Art comes alive with a projector image of a canvas, as guests come to paint images of nature that is always changing with each interaction.

-Digital Imaging Station: Engage others in a digital imaging experience.

-Materials: camera, scanner, computer, printer

Ex. Take landscape photos of the OVRP and your guests, and manipulate the sizes of people vs. nature

-Animation station: Create a Flash interactive experience.

-Materials: Flash, computer, headphones.

Ex. Take a walk on a Virtual trail with the click of a button.

Project Team Roles:

Team Leaders: Monitor the station process and guide the stations into fitting the puzzle pieces together into a whole class artistic creation.

Station Designers: Responsible for making the station experiences.

Station Guides: Guide the guests through the station experience.

Project Duration:

- 4 weeks starting April 12th

Project Deliverables:

- Create interactive multimedia stations
- Create a culminating interactive museum exhibit for the OVRP Ranger Station.

Project Benchmarks:

Step 1:	Choose an area of visual arts interest.	Week of April 12th
Step 2:	Submit resume for partners at HTHCV based on interest.	
Step 3:	Create goals based on station requirements.	
Step 4:	Implement goals	
Step 5:	Submit Proposal of your station design for teacher approval	

Step 6:	Meeting at OVRP #1: Gather resources/tools/ materials	Week of April 19th
Step 7:	Production week for the station exhibition	
Step 8:	Connect at HTHCV to create the stations	
Step 9:	Dress rehearsal at HTHCV	Week of April 26th
Step 10:	Tuning time	
Step 11:	Real deal	June 5th